**1.Which block will change the size of a sprite?**

**Ans:** The "change size by" block will change the size of a sprite.

**2.How can the code in one sprite send a message to another sprite to do**

**something?**

**Ans:** To send a message from one sprite to another, you can use the "broadcast" block in the first sprite and then use the "when I receive" block in the second sprite to trigger an action in response to the message.

**3. How might you use the WASD keys on the keyboard?**

**Ans:** The WASD keys on the keyboard can be used to control the movement of a sprite. For example, the "W" key could be used to make the sprite jump, while the "A" , "S" and "D" keys could be used to make the sprite move left and right.

**4.** **How can you duplicate some code blocks from one sprite to another**

**sprite?**

**Ans:** To duplicate code blocks from one sprite to another, you can use the "duplicate" button located on the top-right corner of the code block.

**5. What will happen if you accidentally use a change y by code block**

**instead of a change x by code block?**

**Ans:** If you use a "change y by" code block instead of a "change x by" code block, the sprite will move vertically instead of horizontally.

**6. If you want a sprite to play the Cheer sound, how do you load this**

**sound?**

**Ans:** To load the Cheer sound, you can use the "sound" tab in the Scratch editor and then select the "Choose a sound from library" option. From there, you can browse through the available sounds and select the Cheer sound to add it to your project.

**7. Look at the following code. It lets the player press the arrow keys to**

**move the sprite left and right. It works, but what would you change to**

**make the sprite walk faster?**

**Ans:** To make the sprite walk faster, you would increase the number in the "change x by" code block or use the "glide" block with a shorter duration to make the sprite move more quickly.